



WILLETTON

BASKETBALL

Senior By-laws

Updated: 19th March 2024

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Foreword

We urge all participants to read the Willetton Basketball Association (Inc.) Senior By-laws.

The Willetton Basketball Association CAC reserves the right to amend or introduce By-laws mid-Season, should they feel it is necessary.

If you require clarification of any rule, please direct your enquiry in writing to competitions@willettonbasketball.com.au.

Change History

1.10	10/2/2021	CAC	<p>Added</p> <p>2.1.4 A Player is considered inappropriately dressed if:</p> <ul style="list-style-type: none"> • Hair braids and plaits are not to swing freely and must be tied up in a bun where length is permitting. • They are wearing inappropriate clothing, which includes but is not limited to, tracksuit pants, jumpers and <i>shorts with pockets or zips</i> • Players must remove or tape jewellery or nails to avoid being inappropriately dressed. <p>3.1.1 A Player shall be considered an Illegal Player in a Minor Round if:</p> <ul style="list-style-type: none"> • They play without meeting the age requirements of the competition. <p>Finals eligibility</p> <p>4.1.5 A qualifying game may be credited to a Player for Finals eligibility in a particular <i>team</i>,</p> <p>4.2.1 To participate in the Finals Series of a competition, a Player must be credited with at least six (6) qualifying games for a particular <i>team</i>.</p> <p>12.2.1 Notified Forfeits: Where sufficient notice has been given <i>and confirmation received</i></p> <p>2.2.2 Any Player who is considered out of uniform shall be penalized by awarding five (5) points to the opposition for each Player out of uniform to the maximum of 20 points</p>
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2.1	9/3/2022	CAC	<ul style="list-style-type: none"> • Add/Edit - Definitions • EDIT - 3.2.1 - If a Team fields an Illegal Player they shall lose the game by forfeit and be subject to Forfeit Fines equal to double the game fee. • EDIT - 3.2.3 - A team knowingly playing an Illegal Player, or a Coach knowingly playing an illegal Player, may be removed at the discretion of the CAC • Premiership ladder adjustment to reflect the Playhq ladder system. • ADD - 14.1.5 Any player who is assessed a disqualifying foul shall be ineligible to play in any WBA games for a period of seven (7) days <i>(EXCLUDING THE DATE OF INFRINGEMENT)</i> at the discretion of the CM and/or CSO. A disqualifying foul is two (2) unsportsmanlike fouls, two (2) technical fouls or one (1) of each, and will cause the player to be ejected from the Stadium • ADD - 14.1.6 Any player to be ejected from the stadium after the conclusion of a game due to unsportsmanlike behaviours under the Zero Tolerance Policy shall be ineligible to play in any WBA games for a period of seven (7) <i>(EXCLUDING THE DATE OF INFRINGEMENT)</i> days at the discretion of the CM and/or CSO • ADD - 16.1.6 All individuals cope differently in different circumstances. It is up to the individual player (or the players family) to decide if the playing conditions are suitable to the players abilities and health; this includes injury, illness, weather conditions etc WBA provides the opportunity for competitions to proceed, but the duty of care and decision to play remains with the individual. WBA supports the decision of any player that chooses not to play under conditions that they may not feel is suitable to them personally.
2.2	1/9/2022	CAC	<p>Removed:</p> <p>5.1.4 If any information in the electronic scoring device is disputed, it is the responsibility of the Team to follow the procedure outlined in section 6 Reports and Protests</p> <p>Edit 4.1.5 A qualifying game may be credited to a Player for Finals eligibility in a particular team, provided:</p> <ul style="list-style-type: none"> • They are not an Illegal Player; • They are present at the game; • They have their full name and playing number entered into the electronic scoring device.

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2.3	15/12/2022	CAC	<p>Added:</p> <p>17.1 Mixed Competition Rule Variations</p> <p>17.1.1 Teams must be made up of a combination of males and females with a maximum of 3 males on court at all times.</p> <p>17.1.2 The north keyway will be female only. Males are permitted inside of this keyway, however they are not permitted to shoot from inside this keyway.</p> <p>17.1.3 Males are not permitted to block females, they can only wall up. Failure to adhere to this will result in a goal tend.</p> <p>17.1.4 The first 3 point shot, successfully made by a female (for either team), in the 2nd half will be awarded as 6 points. Normal scoring will revert after this successful shot. For the avoidance of doubt, only one 6 point basket can be made in a game.</p> <p>10.1.4 Mixed Comp ball size 7</p>
2.4	19/03/2024	CAC	<p>Add/Edit:</p> <p>15.1.2 When last updated the following fees were charged:</p> <ul style="list-style-type: none"> • Nomination Fee - Paid to nominate a Team. • Registration Fee - Paid to register a Team. <p>(Nomination and registration to be paid within 48 hours of receiving the invoice through Teampay. Failure to pay within this time frame will result in your team being removed from the competition.)</p> <p>Game Fee - Paid each game</p> <p>12.1.1 For sufficient notice to be given a forfeit must be submitted through Teampay and/or the Duty Manager must be notified no less than 4 hours prior to your fixtured game time.</p> <p>5.1.6 All players must be (16) sixteen years of age by the date the competition ends. It is the responsibility of the Team contact to ensure all players under the age of sixteen (16) have permission from the CAC to play in the Senior competition. If no permission is granted by the CAC the game shall be a forfeit.</p> <p>14.1.7 E-Points will be deducted in accordance with the Behaviour Management Policy (Environment Points). The loss of point will impact teams' ladder placement.</p> <p>8.1.2 Competition Points: 6 – win, 5 – Draw, 4 - Loss.</p> <p>8.1.3 Win Ratio and Overall Percentage are calculated as follows: Points Average= (Competition Points)/(Number of Games Played)=Points Average Overall Percentage= (Points For)/(Points Against)×100</p>

1 Interpretation of Rules

1.1 Definitions

1.1.1 Board

The Board of the Willetton Basketball Association.

1.1.2 CM

Competitions Manager

1.1.3 CSO

Competition Support Officer.

1.1.4 RDO

Referee Development Officer

1.1.5 CAC

Competitions Advisory Committee.

1.1.6 Officials and Staff Members of the Association

Association CEO, Head Coaches, Board Members, Talent and Coaching Manager, CM, CSO, RDO, Referee Supervisor, Referee Educator, Duty Manager, , Members of any Willetton Basketball Association Committee, Referees, Stadium Administrator, and Stadium Manager.

1.1.7 WBA

The Willetton Basketball Association (Inc.) is responsible for running basketball at the Willetton Basketball Stadium. The WBA organises and maintains a Senior Competition through the CAC.

Referee Supervisor

1.1.8 The Referee Supervisor will act as the Match Commissioner as per the FIBA rules

1.2 Rule

1.2.1 FIBA Official Basketball Rules and Official Interpretations shall apply unless otherwise provided in these By-laws.

1.2.2 As our competition is not fully timed, there shall be minor adjustments made to the FIBA rules which cannot be enforced fairly without stopping the game clock.

1.3 General Provisions

1.3.1 Day to day interpretation of the rules shall be the responsibility of the Duty Manager and Referee Supervisor.

1.3.2 The Willetton Basketball Association CAC has the discretion to waive the application of the By-laws in exceptional circumstances. In considering whether exceptional circumstances exist the Willetton Basketball Association CAC must consider:

1.3.3 Any decision by the CAC to waive the application of a By-law in exceptional circumstances shall apply to the current Season only, unless it is agreed to amend the By-laws for future Seasons.

2 Uniforms

2.1 Definitions

2.1.1 Uniform;

Shirt with player number on the back and front, colour is to match the rest of the team.

Shorts, matching colour to the rest of the team.

- **Plain black shorts and/or plain black leggings, or**
- **Shorts matching player top.**

2.1.2 No uniform penalty shall be applied for the first three (3) weeks of the season

- Teams must be in full uniform by the 4th playing week

2.1.3 A player **legally takes the court**:

- If they are legally substituted into the game; or
- When the ball becomes live to commence a period and they are a player on the court.

2.1.4 A Player is considered **inappropriately dressed** if:

- They are wearing headgear or hair accessories that have the potential to cause injury to other players (e.g. loose material capable of being caught accidentally during play);
- Players **must** remove or tape jewellery or nails to avoid being inappropriately dressed.
- They are wearing inappropriate clothing, which includes but is not limited to, tracksuit pants, jumpers and shorts with pockets or zips; or.
- They are wearing an undershirt that extends outside of the playing singlet that is not compression.
- Hair braids and plaits are not to swing freely and must be tied up in a bun where length is permitting.

2.1.5 A Player is considered **out of uniform** from the moment they **legally take the court** and they are:

- Not in a shirt of the same style and colour as the rest of their Team;
- Wearing the same number as another player who has already legally taken the court; or
- Wearing a stadium shirt.
- They are wearing a compression garment that extends below the shorts that is not black, white or of the same dominant colour of the playing uniform.

2.2 Rule

2.2.1 Any Player who is considered **inappropriately dressed** shall not be permitted to play.

2.2.2 Any Player who is considered **out of uniform** shall be penalized by awarding five (5) points to the opposition for each Player out of uniform to the maximum of 20 points.

2.3 Other Provisions

2.3.1 The penalty may be applied at any time during the game or within ten (10) minutes following the conclusion of the game.

2.3.2 Stadium Shirts shall be provided by the Duty Manager, on request. A deposit of a wallet or mobile phone will be required for use of stadium shirts.

Any Stadium Shirts not returned shall have the cost of the shirts lost, or an entire set of shirts charged to the offending Team.

2.3.3 In the event of a colour clash:

- Teams with reversible shirts must reverse their shirts;
- In the event that both Teams have reversible shirts, Team A must reverse their shirts in all situations where the Teams cannot agree amongst themselves;
- In the event that neither Team has a reversible shirt, the team that is first on the fixtures is required to wear a set of stadium shirts in all situations where the Teams cannot agree amongst themselves.

3 Illegal Players

3.1 Definitions

3.1.1 A Player shall be considered an **Illegal Player in a Minor Round** if:

- They play in a game without their full name (first and surname) being entered into the electronic scoring device or scoresheet;
- They play under a false or an assumed name;
- They are playing in a grade of the incorrect gender;
- They play whilst under suspension by any affiliated Association;
- They play without meeting the age requirements of the competition.

3.1.2 A Player shall be considered an **Illegal Player in a Finals Series** if:

- They would be deemed an Illegal Player in a Minor Round;
- They have already played in a finals series for another Team in the same grade.
- They fail to meet any of the Finals Series Eligibility Criteria.

3.2 Rule

3.2.1 If a Team fields an Illegal Player they shall lose the game by forfeit and be subject to Forfeit Fines equal to double the game fee.

3.2.2 Players may play in a game, regardless of when they arrive during a game, provided they have their name entered into the electronic scoring device before legally taking the court.

- 3.2.3 A team knowingly playing an Illegal Player, or a Coach knowingly playing an illegal Player, may be removed at the discretion of the CAC
- 3.2.4 Any protests in relation to the Eligibility of a Player must follow the procedure outlined in section **6 Reports and Protests**.

4 Finals Series Eligibility

4.1 Definitions

- 4.1.1 A game shall be considered a **washout** if there was no result.
- 4.1.2 A qualifying game is any game (including Forfeits) that is not part of a Finals Series.
- 4.1.3 Byes are not considered as qualifying games.
- 4.1.4 Only qualifying games may be credited to Players for Finals eligibility in a particular grade.
- 4.1.5 A qualifying game may be credited to a Player for Finals eligibility in a particular team, provided:
- They are not an Illegal Player;
 - They are present at the game;
 - They are registered as a player via the competition database to a particular team and have their full name and playing number displayed on the electronic scoring device.
- 4.1.6 In the event of a game **lost by forfeit**, the qualifying game shall not be credited to any Players for Finals eligibility.
- 4.1.7 In the event of a game **won by forfeit** the following Players shall be credited with the qualifying game for Finals eligibility:
- All Players who are registered for the Team at the time of the forfeit; and
 - All Players who are present and have their full name entered into the electronic scoring device prior to the forfeit.

4.2 Rule

- 4.2.1 To participate in the Finals Series of a competition, a Player must be credited with at least six (6) qualifying games for a particular team.
- 4.2.2 Any protests in relation to the Eligibility of a Player Participating in a Finals Series must follow the procedure outlined in section **6 Reports and Protests**.

5 Responsibilities

5.1 Rule

- 5.1.1 The player registration form is an official insurance document, all correct information is required, full name, email, phone, date of birth.
- 5.1.2 All Teams shall provide a competent scorer/timer for the duration of the game. The scorer can be a player.

- 5.1.3 If neither team has provided a scorer teams will be required to play four-on-four. In no circumstances will a referee who is needed on the court be used as a scorer.
- 5.1.4 It is the Team's responsibility to return all Stadium Shirts to the Duty Manager at the conclusion of the game. Any Stadium Shirts not returned shall be charged to the Team.
- 5.1.5 Teams will be required to pay any invoices by the due date specified on the invoice.
- 5.1.6 All players must be (16) sixteen years of age by the date the competition ends. It is the responsibility of the Team contact to ensure all players under the age of sixteen (16) have permission from the CAC to play in the Senior competition. If no permission is granted by the CAC the game shall be a forfeit.
- 5.1.7 It is the responsibility of the team to ensure fixtures are checked regularly, due to unforeseen circumstances changes may need to be made, contact with teams will be made to the best of WBA's ability with the team information provided.

6 Reports and Protests

6.1 General Provisions

- 6.1.1 The CAC adopts and enforces the Willetton Basketball Association Tribunal and Appeals Procedures.
- 6.1.2 All persons entering Willetton Basketball Stadium may be subject to report by any **Official or Staff Member of the Association**.
- 6.1.3 All patrons should be aware the Association has security cameras on all courts and surroundings in the case of disputes.

6.2 Protest of Game Result, Player Eligibility and Forfeit Fines

- The protesting Team must complete the following within twenty-four (24) hours following the end of the game in question.
 - Notify the CSO in writing that they are protesting;
 - Outline the relevant by-laws and reason for the protest; and
 - Pay a \$50 security to the Duty Manager.
- 6.2.1 If the protest is upheld, the security shall be refunded.

7 Abandoned Games

7.1 Definitions

- 7.1.1 The time that the game stops being played, as opposed to when the decision is finally made, shall be used when deciding whether the game has reached half time.

7.2 Rule

- 7.2.1 If the game has reached half time before being abandoned, the result shall stand.
- 7.2.2 If the game has not reached half time before being abandoned, there shall be no result, and the game shall be considered a **washout**.

8 Premiership Ladders

8.1 Definitions

8.1.1 In Minor Rounds, the result of a drawn game shall stand. There is no overtime in Minor rounds.

8.1.2 Competition Points: 6 – win, 5 – Draw, 4 - Loss.

8.1.3 Win Ratio and Overall Percentage are calculated as follows:

- $Points\ Average = \frac{Competition\ Points}{Number\ of\ Games\ Played} = Points\ Average$
- $Overall\ Percentage = \frac{Points\ For}{Points\ Against} \times 100$

8.2 Rule

8.2.1 Premiership Ladders shall be calculated based on Points Average.

8.2.2 If the Win Ratio for multiple Teams is equal, then Overall Percentage shall be used to split the tie.

9 Finals Series

9.1 Rule

9.1.1 A Team forfeiting a Grand Final will not be awarded prize money, the next team on the ladder will be permitted to play if enough notification time is permitted.

9.1.2 Grand final dates will not be changed but game times and courts may change at WBA discretion.

9.1.3 Finals shall be played as follows:

Semi Final 1 (SF1)	1 st v 4 th
Semi Final 2 (SF2)	2 nd v 3 rd
Grand Final	Winner of SF1 v Winner of SF2

10 Equipment

10.1 Rule

10.1.1 Any Player abusing stadium property (which includes hanging off the rings) may be expelled from the stadium at the discretion of any **Official or Staff Member of the Association**.

10.1.2 Only stadium game basketballs shall be used for games.

10.1.3 Private basketballs may be used for warming up, however the Association reserves the right to confiscate any basketballs if their use interrupts games.

10.1.4 Basketball sizes for respective age groups:

All Women's Grades	Size 6
All Men's Grades	Size 7
Mixed Comp	Size 7

11 Late Start

11.1 Rule

- 11.1.1 A game shall not start unless each Team has at least four (4) Players present and ready to play.
- 11.1.2 Failure to start the game on time shall result a two (2) point penalty being awarded to the opposition for each minute, or part thereof, that the game is delayed.

12 Forfeits

12.1 Notification

- 12.1.1 For **sufficient notice** to be given a forfeit must be submitted through Teampay and/or the Duty Manager must be notified no less than 4 hours prior to your fixtured game time.

12.2 Definitions

- 12.2.1 **Notified Forfeits:** Where **sufficient notice** has been given and confirmation recieved
- 12.2.2 **Un-notified Forfeits:** Where **sufficient notice** has not been given.
- 12.2.3 **Illegal Player Forfeits:** Where a Team has fielded an Illegal Player.
- 12.2.4 A player **legally takes the court:**

- If they are legally substituted into the game; or
- When the ball becomes live to commence a period and they are a player on the court.

12.3 Rule

- 12.3.1 If a Team does not have four (4) Players who have **legally taken the court** within ten (10) minutes of the scheduled starting time, they shall **lose by forfeit**.
- 12.3.2 If a Team plays while having an Association Invoice overdue they shall **lose by forfeit**.
- 12.3.3 If one Team forfeits the final score shall be 20 – 0.
- 12.3.4 If both Teams forfeit the results shall be recorded as a 0 – 0 loss to each Team.
- 12.3.5 **Notified Forfeits** shall incur a fine equal to the game fee for any forfeiting Team.
- 12.3.6 **Un-notified Forfeits** shall incur a fine equal to twice the game fee for the forfeiting Team.
- 12.3.7 Any Team forfeiting three (3) times in any one (1) Season, may be removed at the discretion of the CAC and will be fined double the game fee on the third forfeit.

12.4 Exceptions

- 12.4.1 If a Team has formally protested against an Association Invoice the invoice will not be considered overdue. If the protest is dismissed, the invoice will be considered overdue immediately.

13 Timing of Games

13.1 Rule

13.1.1 Minor Round games shall be timed as follows:

First Half	Twenty (20) minutes running clock
Half Time Break	Three (3) minutes
Second Half	Twenty (20) minutes running clock
Break between Games	Seven (7) minutes

13.1.2 Finals Series games shall be timed as follows:

First Half	Twenty (20) minutes running clock
Half Time Break	Three (3) minutes
Second Half	Seventeen (17) minutes running clock plus a further three (3) fully timed
Break between Games	Seven (7) minutes

13.1.3 Extra periods shall only be played in Finals Series games.

13.1.4 Extra periods are three (3) minutes stopped clock.

13.1.5 Two time outs are permitted each half, and one time out in any extra period.

13.1.6 No time outs are permitted in the final three (3) minutes of the second half in a Minor Round game.

14 Special Rules

14.1.1 A Team is in a team foul penalty situation when it has committed seven (7) team fouls in a half. That is, if the team foul penalty is applicable, free throws shall be shot on the eighth team foul.

14.1.2 Any **Official or Staff Member of the Association** has the authority to ask a person over the age of eighteen (18) to leave the stadium.

14.1.3 Any player found under the influence of alcohol will not be permitted to play and will be instructed to leave the stadium.

14.1.4 Our referees are covered by a code of conduct at all times. Any person abusing a referee will be instructed to leave the stadium and possibly banned from playing in any team in Willetton's competitions.

14.1.5 Any player who is assessed a disqualifying foul shall be ineligible to play in any WBA games for a period of seven (7) days (*EXCLUDING THE DATE OF INFRINGEMENT*) at the discretion of the CM and/or CSO. A disqualifying foul is two (2) unsportsmanlike fouls, two (2) technical fouls or one (1) of each, and will cause the player to be ejected from the Stadium.

14.1.6 Any player to be ejected from the stadium after the conclusion of a game due to unsportsmanlike behaviours under the Zero Tolerance Policy shall be ineligible to play in any WBA games for a period of seven (7) (*EXCLUDING THE DATE OF INFRINGEMENT*) days at the discretion of the CM and/or CSO.

- 14.1.7 E-Points will be deducted in accordance with the Behaviour Management Policy (Environment Points). The loss of point will impact teams' ladder placement.

15 Fees

15.1 Rule

15.1.1 The Board shall determine game and other fees.

15.1.2 When last updated the following fees were charged:

- Nomination Fee Paid to nominate a Team.
- Registration Fee Paid to register a Team.

(Nomination and registration to be paid within 48 hours of receiving the invoice through Teampay. Failure to pay within this time frame will result in your team being removed from the competition.)

- Game Fee Paid each game

16 Safety Precautions

16.1 General Provisions

16.1.1 It shall be the joint responsibility of the Coaches and Referees to ensure that any Player who is bleeding or has an open wound is substituted. The Player may return to the court only after bleeding has stopped and the affected area or open wound has been completely, and securely, covered. If the bleeding cannot be stopped, the Player is not to return to the court. Any clothing soiled with blood is to be removed before a Player is allowed back on the court. The referee's decision shall be final in determining whether a Player may return to the court.

16.1.2 Injured Players should not be moved until someone with first-aid training has attended to them or their parent/guardian decides to do so.

16.1.3 The Willetton Basketball Association (Inc.) strongly supports the use of mouthguards in all grades of our Senior Competition. This support is in line with the strategies and initiatives of SportSafe and Basketball WA in promoting better attitudes towards safety in sports, and, in particular, basketball.

16.1.4 No modifications to the court will be made.

16.1.5 The Duty Manager shall enforce the Hot Weather Policy.

16.1.6 All individuals cope differently in different circumstances. It is up to the individual player (or the players family) to decide if the playing conditions are suitable to the players abilities and health; this includes injury, illness, weather conditions etc WBA provides the opportunity for competitions to proceed, but the duty of care and decision to play remains with the individual. WBA supports the decision of any player that chooses not to play under conditions that they may not feel is suitable to them personally.

17 Mixed Competition Rule Variations

17.1 Mixed Rules

- 17.1.1 Teams must be made up of a combination of males and females with a maximum of 3 males on court at all times.
- 17.1.2 The north keyway will be female only. Males are permitted inside of this keyway, however they are not permitted to shoot from inside this keyway.
- 17.1.3 Males are not permitted to block females, they can only wall up. Failure to adhere to this will result in a goal tend.
- 17.1.4 The first 3 point shot, successfully made by a female (for either team), in the 2nd half will be awarded as 6 points. Normal scoring will revert after this successful shot. For the avoidance of doubt, only one 6 point basket can be made in a game.

Version	Revision Date	Revised By	Description
1.0	31/01/2013	DCC	Original
1.1	01/10/2013	DCC	Only play for one team in a grade's finals series.
1.2	18/11/2015	Sandra Hampson	<p>2.1: Wedding ring taping exemption</p> <p>2.1: Teams must be in full uniform on the 4th played game</p> <p>2.2: Nails and jewellery may be taped</p> <p>2.3: Deposit of wallet or mobile phone to borrow stadium shirts</p> <p>2.3: Team first on fixtures must use bibs.</p> <p>5.1: The player registration form is an official insurance document</p> <p>5.1: It is the teams responsibility to check fixtures regularly</p> <p>9.1: Teams forfeiting a grand final will not receive prize money</p> <p>9.1: Grand final dates will not change but times and courts may change at WBA discretion.</p> <p>13.1: Half time break three (3) minutes</p> <p>15.1: Teams will not be permitted to play after the 3rd week if fees are not paid</p>

Senior By-laws

Version	Revision Date	Revised By	Description
1.3			<p>2.1 ; Shorts, matching colour to the rest of the team.</p> <ul style="list-style-type: none"> • Plain black shorts or • Shorts matching player top. <p>5.1 : All players must be (16) sixteen years of age by June 30 the year the competition ends</p> <p>12.3.4 : Any forfeiting team shall incur a fine equal to the game fee</p> <p>12.3.7 : . will be fined double the game fee on the third forfeit</p>
1.4		DCC	15.1.2 Nomination and registration to be paid up front at time of online nomination
1.5	29/11/2017	DCC	<p>2.1.1 Plain black shorts and/or plain black leggings.</p> <p>2.1.5 A Player is considered inappropriately dressed if:</p> <ul style="list-style-type: none"> • They are wearing a compression garment that extends below the shorts that is not predominantly Black • They are wearing an undershirt that extends outside of the playing singlet that is not compression. <p>14.1.5 Removed - The “no-charge” rule will not be applied in any grades.</p> <p>14.1.5 The new FIBA “Faking a Foul” rule implemented in October 2017 will not be applied.</p>
1.6	30/4/18	DCC	Removed - 14.1.5 The new FIBA “Faking a Foul” rule implemented in October 2017 will not be applied.
1.7	15/11/18	DCC	<p>Moved from 2.1.4 inappropriately dressed to 2.1.5 out of uniform;</p> <ul style="list-style-type: none"> • They are wearing a compression garment that extends below the shorts that is not predominantly black
1.8	16/9/2019	DCC	<p>4.1.2 A qualifying game is any game (including Forfeits) that is not part of a Finals Series, with the exception of washouts.</p> <p>“with the exception of washouts” has been removed.</p>